

Student Activity 5-B: More Remote Fun with Tuff-Bot

In this activity, you will plan out a route for Tuff-Bot to follow.

Write down the route in your Tuff-Bot Journal or on another piece of paper.

You can design a route for indoors or outside.

Ideas for Indoors:

- Make a route that goes from your classroom to another part of your school.
- Set up chairs to make form a pathway.

Next try the Basic Programming Mode. You can give Tuff-Bot a list of commands to follow.

Pick a spot in the room or outside and see if you can program Tuff-Bot to get to it. Remember to press the Clear (X) button if you want to erase the commands you have already entered.

Did you get Tuff-Bot to its destination successfully?

Was it fun to have Tuff-Bot follow your commands from a distance?

